Mai Hong

Role: Designer & Main Game Coder

Contributions:

Created all the different images, characters, and scenes. In addition, coded the main fundamentals of the game. For example, coding the different stages and scenes, classes, and timer. Contributed to the integrations of the Arduino sensor interactions to the game code.

Yufeng Yao

Role: Main Arduino Coder

Contributions:

Coded arduino functions and implemented the sensors into the game code. Contributed to fine tuning the game code and structure. As well, planned and created the arduino sensor interactions.